MINISTRY OF EDUCATION AND SCIENCE NATIONAL TECHNICAL UNIVERSITY OF UKRAINE «IGOR SIKORSKY KYIV POLYTECHNIC INSTITUTE»

APPROVED

by Scientific Council of Igor Sikorsky Kyiv Polytechnic Institute (protocol №10 from 13.12.2021)

Chairman of the Academic Council

Mykhailo ILCHENKO

COMPUTER SYSTEMS SOFTWARE ENGINEERING IHЖЕНЕРІЯ ПРОГРАМНОГО ЗАБЕЗПЕЧЕННЯ КОМП'ЮТЕРНИХ СИСТЕМ

EDUCATIONAL PROFESSIONAL PROGRAM

First (bachelor's) level of higher education

Specialty 121 Software Engineering

Field of Study 12 Information Technologies

Qualification Bachelor in Software Engineering

Enacted from the 2022/2023 academic year by order of the Rector of Igor Sikorsky Kyiv Polytechnic Institute № HOH/75/2022, February 15, 2022

PREAMBLE

DEVELOPED by the project team:

Project team leader:

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PhD, Associate Professor Associate Professor of the Department of Computer Engineering

Members of the project team:

Mykhailo NOVOTARSKY,

Doctor of Engineering, Senior Research Fellow Professor of the Department of Computer Engineering,

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Doctor of Engineering, Senior Research Fellow Professor of the Department of Computer Engineering,

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PhD,

Associate Professor of the Department of Computer Engineering

Sergii STIRENKO

the Chairman of the Department of Computer Engineering, Doctor of Engineering, Professor

APPROVED BY:

Scientific and Methodical Commission of Igor Sikorsky Kyiv Polytechnic Institute by specialty 121 "Software Engineering"

Chairman of the SMCU 121 Ivan DYCHKA

(protocol №3, December 2, 2021)

Methodical council of Igor Sikorsky Kyiv Polytechnic Institute

Chairman of the Methodical council Anatoliy MELNICHENKO

(protocol №2, December 9, 2021)

TAKEN INTO ACCOUNT:

Remarks and proposals of stakeholders based on the results of the public discussion:

- by scientific and pedagogical staff of the Department of Computer Engineering;
- by applicants of higher education who are studying under the educational program of specialty 121 "Software engineering";
- by specialists of the educational and methodical department of Igor Sikorsky Kyiv Polytechnic Institute;
- by software engineering specialists.

Changes to the national classifier DK 003:2010 https://mon.gov.ua/ua/npa/prozatverdzhennya-zmini-10-do-nacionalnogo-klasifikatora-dk-0032010

Changes to the approved License conditions for conducting educational activities from December, 15, 2015 №1187, introduced in accordance with the Resolution of the Cabinet of Ministers https://zakon.rada.gov.ua/laws/show/1187-2015-%D0%BF#Text

Recommendations for updating educational programs and features of developing curricula for bachelors (Igor Sikorsky Kyiv Polytechnic Institute order from 30.11.2020 №HOH/35/2020 "On improving educational programs of the first (bachelor's) level of higher education" and accordingly changed the list of mandatory and selective educational components

The update of the educational program is agreed with the stakeholders, the positive feedback provided on the program remains relevant.

Professional expertise was carried out:

- Victoria Taraniuk QA manager of GlobalLogic Company
- Alex Shevelo Technical leader of SoftServe Company

The educational program was discussed after receiving all the recommendations and suggestions and approved at an extended meeting of the Department of Computer Engineering (protocol №5, December 02, 2021)

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1. PROFILE OF THE EDUCATIONAL PROGRAM

Specialty 121 Software Engineering

	1 – General information
Full name of the University and Institute/Faculty	National Technical University of Ukraine "Igor Sikorsky Kyiv Polytechnic Institute", Faculty of Informatics and Computer Science
Higher education degree and title of qualification in the original language	Degree - Bachelor Qualification – Bachelor in Software Engineering
The official title of the educational program	Computer Systems Software Engineering
Diploma type and scope of educational program	Bachelor diploma, single, 240 credits ESTC, term of study 3 years, 10 months
Availability of accreditation	Accreditation certificate of the specialty НД 1192548 Certificate is valid until July 1, 2023.
The level of the National Qualifications	NQF of Ukraine – 6 level QF-EHEA – first cycle
Framework (NQF) Prerequisites	EQF-LLL – 6 level Availability of complete general secondary education
Language(s) of Instruction	Ukrainian / English
The validity of educational program	Until the next accreditation
Internet address of the	Published on the sites:
permanent placement of	http://osvita.kpi.ua/op
the educational program	http://comsys.kpi.ua 2 – The goal of the educational program

2 – The goal of the educational program

The goal of the educational program is train of highly qualified specialists in the area of Software Engineering. They will be able to solve difficult specialized tasks and practical problems, which are related to design, development, quality assurance and support of Computer Systems Software Engineering, as well as the preparation of the Higher Education Applicant for further training in the chosen specialty in accordance with mission and strategy of Igor Sikorsky KPI.

The goal of the educational and professional program corresponds to the strategy of development of Igor Sikorsky KPI for 2020-2025. The vision is to promote the formation of the society of the future on the basis of the concept of sustainable development.

	3 – Education program characteristics
Subject area	Field of expertise – 12 Information Technologies
3	Qualification – 121 Software Engineering
	Objecst of activity Bachelor in Software Engineering are: Software,
	processes, tools and resources of development, maintenance and quality
	assurance Software.
	Goal of leaning: training of specialists capable of setting and solving
	tasks that are related to the development, maintenance and quality
	assurance of Computer Systems Software.
	The theoretical content of the subject area: basic Mathematical,
	Information, Physical, Economic provisions regarding the creation and
	support of Software, the fundamentals of Domain Analysis, Simulation,
	Design, Construction, Maintenance of Software.
	Methods, techniques, and technologies: methods and technologies of
	Software development; collection, processing and interpretation of the
	results of research in Software Engineering.
	Tools and equipment: software, hardware and tools for the
	development, maintenance and operation of Software.
Orientation of the	
Educational Program	Educational and professional
The main focus of the	The main focus of the Education Program is on education and
educational program	Professional Training in Computer Systems Software Engineering. This
caacaronar program	is done by merging classical academic university teaching with
	participation in contract IT-projects.
	The program is focused on the formation of such competencies of
	Higher Education Applicants that make possible their comprehensive
	professional, intellectual and social progress in the field of Software
	Engineering.
	It provides an opportunity for Higher Education Applicants to
	independently form the educational trajectory of the educational process
	to master new technologies and scientific knowledge.
	Keywords: Software, Computer Systems, Engineering, Analysis,
	Developing, Programming, Design, Modeling, IT-projects.
Features of the program	Implementation of the program involves the involvement of professionals -
reactes of the program	practitioners, industry experts, representatives of employers.
	Participants of the educational process have the opportunity to join the
	programs of international academic mobility.
4 – Suital	bility of graduates for employment and further training
Suitability for	Bachelors in Software Engineering can work as specialists in the
employment	Design, Development and Testing of Software in the field of
	Information Technology
	According to the classifier of professions ДК003: 2010 graduates can
	perform the following types of professional work:
	3121 Technician-programmer;
	3121 Information Technology Specialist;
	3121 Specialist in Software Development and Testing Jobs;
	3121 Specialist in the Development of Computer Programs.
Further training	Continuation of education at the second (master's) level of higher
	education. Acquisition of additional qualifications in the system of
	postgraduate education.

	5 Teaching and aggoggment
Tasahina	5 – Teaching and assessment
Teaching	and learning Lectures, practical and seminar classes, computer workshops and
	laboratory works; course projects and works; technology of separated learning, practice and excursions; implementation of the diploma
	project. Individual lessons in selected disciplines. Application of
	information and communication technologies such as online lectures,
	distance courses, etc.
Assessme	
T ISSUSSING.	rating system for assessing the learning outcomes of students of the
	Igor Sikorsky Kyiv Polytechnic Institute KPI, verbal and written
	exams, testing etc.
	6 – Program competences
Integral co	ompetence Ability to solve difficult specialized problems or practical problems in
	the field of Computer Systems Software and are characterized by
	complexity and uncertainty of conditions, with application of theories
	and methods of the Information Technologies.
CC1	General competences (GC)
GC1	Ability to abstract Thinking, Analysis and Synthesis.
GC2	Ability to apply Knowledge in Practical Situations.
GC3	Ability to communicate in the State Language both verbally and in writing.
GC4	Ability to communicate in a Foreign Language both verbally and in writing.
GC5	Ability to learn and master Modern Knowledge.
GC6	Ability to search, processing and analysis of Information, from different sources.
GC7	Ability to work in a Team.
GC8	Ability to act on the basis of Ethical Considerations.
GC9	The desire to preserve the Environment.
GC10	Ability to act socially responsibly and consciously.
GC11	Ability to exercise their rights and responsibilities as a member of Society, to realize
	the values of Civil (free democratic) Society and the need for its sustainable
	development, the rule of law, human and civil Rights and Freedoms in Ukraine.
GC 12	Ability to preserve and increase Moral, Cultural, Scientific values and achievements
	of society based on understanding the History and patterns of development of the
	Subject Area, its place in the General System of Knowledge about Nature and Society
	and in the development of Society, Techniques and Technologies, different types and
	forms of physical activity to rest and lead a Healthy Lifestyle.
	Professional competencies (PC)
PC1	Ability to identify, classify and formulate Software requirements.
PC2	Ability to participate in Software Design, including Modeling (formal description) its
	Structure, Behavior, and Operating Processes
PC3	Ability to develop Architectures, Modules and Program System Components
PC4	Ability to formulate and ensure Software Quality Requirements in accordance with
	Customer Requirements, terms of reference and standards.
PC5	Ability to adhere to Specifications, Standards, Rules and Recommendations in the
	professional field when implementing Life Cycle Processes.
PC6	Ability to analyze, select, and apply Security Methods and Tools (including
	Cybersecurity).
PC7	Knowledge of Information Data Models, ability to create Software for storing,
	extracting and processing Data.

PC8	Ability to use Fundamental and Interdisciplinary Knowledge to successfully solve Software Engeneering problems.
PC9	Ability to assess and take into account Economic, Social and Environmental factors that affect the Field of Professional Activity.
PC10	Ability to accumulate, process and systematize Professional Knowledge about the
1010	creation and maintenance of Software and recognition of the importance of lifelong
	learning.
PC11	Ability to implement Phases and Iterations of the Life Cycle of Software Systems and
	information technologies based on appropriate Software Development Models and
	Approaches.
PC12	Ability to implement the System Integration Process, apply change Management
	Standards and Procedures to Maintain Integrity, overall Functionality and Reliability
	of Software.
PC13	Ability to reasonably select and master Software Development and Maintenance
	Tools.
PC14	Ability to Algorithmic and Logic thinking.
PC15	Ability to develop and apply Network Technologies.
PC16	Ability to develop Mobile, Embedded and Real-time Systems.
PC17	Ability to develop and apply Methods and Algorithms of High-Performance
	Computing.
PC18	Ability to develop and apply Software for Highly Productive Computer Systems.
PC19	Ability to develop and apply Artificial Intelligence Systems.
	7 – Program learning outcomes (PLO)
PLO01	Analyze, purposefully search and select the Information and Reference Resources and
	Knowledge necessary for solving Professional Tasks, taking into account the Modern
DI 000	Achievements of Science and Technology.
PLO02	Know the code of Professional Ethics, understand the Social Significance and Cultural
PLO03	Aspects of Software Engeneering and adhere to them in Professional Activities.
PLO03	Know the basic Processes, Phases, and Iterations of the Software Lifecycle. Know and apply Professional Standards and Other Legal Documents in the field of
	Software Engneering.
PLO05	Know and apply relevant mathematical Concepts, Methods of Domain-Based, System
	and Object-Oriented Analysis and Mathematic Modeling for Software Development.
PLO06	Ability to choose and use the appropriate methodology for creating Software.
PLO07	Know and apply in practice the Fundamental Concepts, Paradigms and Basic
	Principles of functioning of Language, Instrumental and Computational Means of
DI 000	Software Engineering. Pa chie to develop a Human Machina Interface
PLO08 PLO09	Be able to develop a Human-Machine Interface. Very and he able to use Methods and Means of collecting formulating and analyzing
PLO09	Know and be able to use Methods and Means of collecting, formulating and analyzing Software Requirements.
PLO10	Implement a Pre-Project Survey of the Subject Area, System Analysis of the Design
1 LOTO	Object.
PLO11	Select the output data for design, based on the Modeling Requirements Description
12011	Methods.
PLO12	Put into practice effective approaches to Software Design.
PLO13	Know and apply methods for developing Algorithms, Software Design and Data and
	Knowledge Structures.
PLO14	Put into practice the Tools of Domain Analysis, Design, Testing, Visualization,
	Measurement and Documentation Software.

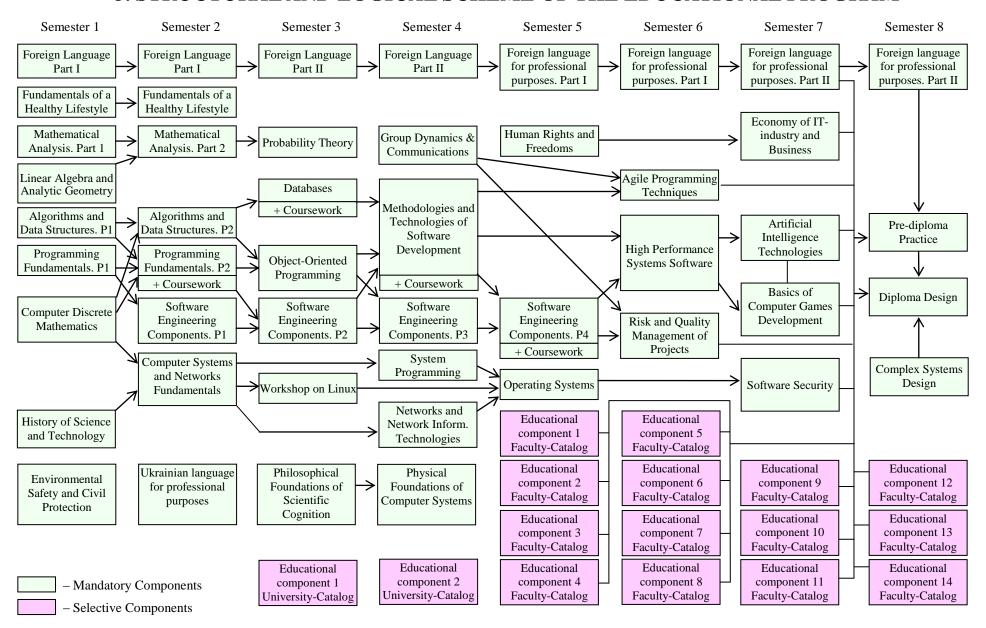
PLO15		choose Programming Languages and Development Technologies to plems of creating and maintaining Software.												
PLO16		ls of Team Development, Coordination, Design and Release of all types												
1 LO10		Occumentation.												
PLO17		oly Software Component Development Techniques.												
PLO18	1 1	able to apply Information Technologies for Data Processing, Storage and												
	Transmission													
PLO19	Know and be	able to apply Software Verification and Validation Methods.												
PLO20	Know approa	ches to Software Evaluation and Quality Assurance.												
PLO21	Know, analyz	ze, select, skillfully apply the Means of Ensuring Information Security												
		ybersecurity) and Data Integrity, respectively, for solving Applied												
		creating Software Tools.												
PLO22		able to apply Project Management Methods and Tools.												
PLO23		cument and present Software Development Results.												
PLO24	Be able to cal	culate the Economic Efficiency of Software Systems.												
PLO25	Know the Sof	ftware of Highly Productive Computer Systems.												
PLO26	Know the pri	nciples of construction and functioning of Highly Productive Computer												
	Systems.													
PLO27	Know the Me	thods and Algorithms of High-Performance Calculations.												
PLO28	Know and be	able to apply Methods and Means of Artificial Intelligence.												
	8 –	- Resource support for program implementation												
Staffing		In accordance with the personnel requirements to ensure the												
		implementation of educational activities for the relevant level of HE,												
		approved by the Cabinet of Ministers of Ukraine dated 30.12.2015 No												
		1187 (in current edition)												
		1187 (iii current edition)												
Logistics		In accordance with the technological requirements for logistics of												
Logistics		educational activities of the relevant level of HE, approved by the												
		Resolution of the Cabinet of Ministers of Ukraine dated 30.12.2015												
		Nº1187 (in current edition)												
		N21187 (In Current edition)												
Informatio	n, educational	In accordance with the technological requirements for information,												
	dical support	educational and methodical support of educational activities of the												
and metho	dicai support	relevant level of HE, approved by the Resolution of the Cabinet of												
		Ministers of Ukraine dated 30.12.2015 №1187 (in current edition)												
		Willisters of Oktaine dated 50.12.2015 Nº1167 (in current edition)												
		9 – Academic mobility												
National co	redit mobility	Possibility to conclude agreements on academic mobility, double												
Tranonai C	Tour moonity	graduation, etc.												
		graduation, otc.												
Internation	nal credit	Agreements on international academic mobility (Eramus + K1)												
mobility		concluded with universities:												
		1. Melardalen University (Sveden).												
		2. University of Malta (Malta).												
		(
Training o	f foreign	Training of foreign higher education applicants may be conducted in												
applicants	_	English or Ukrainian, provided the applicant has a command of the												
education		language of instruction at a level not lower than B2												
Jacouron														

2. LIST OF COMPONENTS OF THE EDUCATIONAL PROGRAM

Code	Components of the educational program (academic	Number of	Final
Discipline	disciplines, course projects/course works, practices, qualification work)	credits ECTS	assessment form
1	quanneation work)	3	4
1	1. MANDATORY (regulatory) component	_	
	1.1. General Training Cycle	5 01 21	
GM 1	Ukrainian language for professional purposes	2	Final Test
GM 2	History of Science and Technology	2	Final Test
GM 3	Fundamentals of a Healthy Lifestyle	3	Final Test
GM 04.1	Practical course of a foreign language. Part I	3	Final Test
GM 04.2	Practical course of a foreign language. Part II	3	Final Test
GM 5	Economy of IT-industry and Business	4	Final Test
GM 6	Philosophical Foundations of Scientific Cognition	2	Final Test
GM 7	Environmental Safety and Civil Protection	2	Final Test
GM 8	Human Rights and Freedoms	2	Final Test
GM 09.1	Foreign Language for Professional Purposes. Part I	3	Final Test
GM 09.2	Foreign Language for Professional Purposes. Part II	3	Exam
GM 10.1	Mathematical Analysis. Part 1	5	Exam
GM 10.2	Mathematical Analysis. Part 2	5	Exam
GM 11	Linear Algebra and Analytic Geometry	4	Final Test
GM 12	Probability Theory	4	Final Test
GM 13	Computer Discrete Mathematics	5	Exam
GM 14	Group Dynamics and Communications	4	Final Test
	1.2. Professional Training Cycle		
PM 01.1	Algorithms and Data Structures. Part 1	3.5	Final Test
PM 01.2	Algorithms and Data Structures. Part 2	4.5	Final Test
PM 02.1	Programming Fundamentals. Part 1	5.5	Exam
PM 02.2	Programming Fundamentals. Part 2	5.5	Exam
PM 03	Programming Fundamentals. Coursework	1	Final Test
PM 04	Computer Systems and Networks Fundamentals	5	Exam
PM 05	Databases	4	Exam
PM 06	Databases. Coursework	1	Final Test
PM 07.1	Software Engineering Components. Part 1	4	Final Test
PM 07.2	Software Engineering Components. Part 2	4	Final Test
PM 07.3	Software Engineering Components. Part 3	5	Exam
PM 07.4	Software Engineering Components. Part 4	4	Exam
PM 08	Software Engineering Components. Coursework	1	Final Test
PM 09	Software Security	4	Exam
PM 10	Pre-diploma Practice	6	Final Test

PM 11 Diploma Design		
	6	Defense
PM 12 Object-Oriented Programming	5	Exam
PM 13 Workshop on Linux	6.5	Exam
PM 14 System Programming	4.5	Exam
PM 15 Networks and Network Information Technologies	4	Exam
PM 16 Methodologies and Technologies of Software Development	4	Final Test
PM 17 Methodologies and Technologies of Software Development. Coursework	1	Final Test
PM 18 Operating Systems	5.5	Exam
PM 19 Agile Programming Techniques	4	Exam
PM 20 Risk and Quality Management of Projects	4.5	Exam
PM 21 Basics of Computer Games Development	4	Final Test
PM 22 High Performance Systems Software	4	Exam
PM 23 Complex Systems Design	4.5	Final Test
PM 24 Artificial Intelligence Technologies	4.5	Exam
PM 25 Physical Foundations of Computer Systems	4	Final Test
2. SELECTIVE components EP		
2.1. General training cycle		
GS 01 Educational component 1 General University-Catalog	2	Final Test
GS 02 Educational component 2 General University-Catalog	2	Final Test
2.2. Professional training cycle		
PS 01 Educational component 1 Faculty-Catalog	4	Final Test
PS 02 Educational component 2 Faculty-Catalog	4	Final Test
PS 03 Educational component 3 Faculty-Catalog	4	Final Test
PS 04 Educational component 4 Faculty-Catalog	4	Final Test
PS 05 Educational component 5 Faculty-Catalog	4	Final Test
PS 06 Educational component 6 Faculty-Catalog	4	Final Test
PS 07 Educational component 7 Faculty-Catalog	4	Final Test
PS 08 Educational component 8 Faculty-Catalog	4	Final Test
PS 09 Educational component 9 Faculty-Catalog	4	Final Test
PS 10 Educational component 10 Faculty-Catalog	4	Final Test
PS 11 Educational component 11 Faculty-Catalog	4	Final Test
PS 12 Educational component 12 Faculty-Catalog	4	Final Test
PS 13 Educational component 13 Faculty-Catalog	4	Final Test
PS 14 Educational component 14 Faculty-Catalog	4	Final Test
Total in Mandatory Components:		180
Total in Selective Components :		60
The Amount of Educational Components that provide the Acquisition Competencies defined by the Higher Education Standard		120
TOTAL VOLUME OF THE EDUCATIONAL PROGRAM		240

3. STRUCTURAL AND LOGICAL SCHEME OF THE EDUCATIONAL PROGRAM



4. THE CERTIFICATION FORM OF HIGHER EDUCATION APPLICANTS

Graduation certification of Higher Education Applicants according to the educational-professional program "Computer Systems Software Engineering" is carried out in the form of defense of the qualification work and ends with the issuance of a standard document on the award of a degree "Bachelor" with the award of a qualification: Bachelor in Software Engineering in the educational-professional program "Computer Systems Software Engineering".

Qualification work before the defense is checked for plagiarism and after the defense is placed in the repository of scientific and technical library of the University for free access.

Graduation certification is open and public.

5. CORRESPONDENCE MATRIX OF PROGRAM COMPETENCES TO COMPONENTS OF THE EDUCATIONAL PROGRAM

	1																																						\neg
	GM 1	GM 2	GM3	GM 4	GM 5	9 W 9	GM 7	GM 8	6 M 9	GM 10	GM 11	GM 12	GM 13	GM 14	PM 1	PM 2	PM 3	PM 4	PM 5	PM 6	PM 7	PM 8	PM 9	PM 10	PM 11	PM 12	PM 13	PM 14	PM 15	PM 16	PM 17	PM 18	PM 19	PM 20	PM 21	PM 22	PM 23	PM 24	PM 25
GS 1						+				+	+	+	+		+	+			+						+	+												+	
GS 2			+	+	+			+	+	+	+	+	+	+	+		+			+		+		+	+									+					
GS 3	+																																						
GS 4				+					+																														
GS 5					+	+	+	+	+					+										+	+														
GS 6	+	+	+		+	+	+	+		+	+	+	+	+	+	+	+							+	+														
GS 7					+									+																									
GS 8								+						+																									
GS 9							+																																
GS 10								+						+																									
GS 11	+							+																															
GS 12		+	+			+	+																																
PC 1																+	+		+	+	+	+	+	+	+														
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PC 18																								+	+					+	+				+	+			
PC 19											+	+												+	+										+			+	

6. MATRIX OF PROVIDING LEARNING OUTCOMES WITH RELEVANT COMPONENTS OF THE EDUCATIONAL PROGRAM

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	1	2	3	4	w	9	7	∞	6	10	11	12	13	14	1	7	3	4	2	9	7	8	6	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25
	GM1	GM 2	GM 3	GM 4	GM 5	GM 6	GM 7	GM 8	6 M 9	GM 10	GM 11	GM 12	GM 13	GM 14	PM 1	PM 2	PM 3	PM 4	PM 5	PM 6	PM 7	PM 8	PM 9	PM 10	PM 11	PM 12	PM 13	PM 14	PM 15	PM 16	PM 17	PM 18	PM 19	PM 20	PM 21	PM 22	PM 23	PM 24	PM 25
PLO 01		+	+			+	+								+	+	+	+			+	+	+	+	+														
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